Tommy Johnston

Full Stack Developer

- Atlanta, GA
- tommy@timmygstudios.com
- www.tommy-johnston.com
- https://github.com/tommy141x

Education

Georgia Southern University
Cyber Security
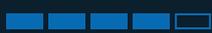**August 2022 - Present**
Information Technology

North Gwinnett High School
August 2018 - May 2022
High School Diploma

Skills

Unreal Engine

JavaScript
JSX/React/SolidJS

CSS
Pure/Tailwind/UnoCSS

SQL
Postgres/MySQL/SQLite/MariaDB

React Native
Expo/Nativewind/Gluestack

JS Runtime
BunJS/NodeJS

Docker
CLI/Compose

Version Control
Git/Perforce

OS
Windows/WSL2/Linux

Interests

Open Source
GitHub / Collaboration

Cyber Security
Ethical Hacking

Linux
Arch / Fedora

Full-stack developer and founder with 10+ years of experience building web apps, game systems, and cloud infrastructure. Proven track record of shipping commercial projects, scaling online communities to thousands of users, and managing full product lifecycles solo. Skilled in Unreal Engine and modern JavaScript stacks.

Experience

TIMMYG Studios   July 2024 - Present
Founder & CEO   Remote
https://timmygstudios.com

- Founded indie game studio and released commercial projects.
- Developed *Tornado Emergency* (Unreal Engine 5, AWS, PlayFab) with a community of thousands.
- Released *Tommy's Radio*, an advanced FiveM script with custom voice server and dispatch panel.
- Managed full-stack development and releases as a solo founder, covering design, frontend, backend, deployment, cloud, and game infrastructure.

Vertex Modifications   September 2020 - July 2023
Lead Developer   Remote

- Operated hosting platform for CAD/MDT systems serving 20+ roleplay communities.
- Managed client deployments, updates, and technical support.
- Built scalable backend with PHP, MySQL, and cloud services.

Vertex Roleplay   November 2019 - September 2020
Founder & CEO   Remote

- Founded and managed GTA V roleplay community with thousands of members.
- Produced viral TikTok campaigns reaching 11M+ views and 2M+ likes.
- Directed 40+ staff members, overseeing onboarding, operations, and infrastructure.
- Served as solo developer for custom CAD/MDT system.

Vertex Vid   June 2017 - July 2019
Videographer

- Filmed and edited professional music videos and wedding videos.
- Managed full production workflow including filming, editing, and final delivery.
- Achieved **3rd place at a film festival** with short film Soles.
- Collaborated with artists and clients to achieve project goals.

Projects

Tornado Emergency   January 2024 - Present
Multiplayer storm-chasing game in Unreal Engine 5.
https://tornadoemergency.net

Solo-developed game using UE5, AWS, and PlayFab; built community with thousands of members.

Tommy's Radio   June 2025
Advanced radio script for FiveM.
https://docs.timmygstudios.com/docs/tommys-radio

FiveM radio system with custom voice server and web-based dispatch panel.

Open Source Status Page   July 2024
Lightweight service monitoring and incident management tool.
https://tommy141x.github.io/os-status-page/

Built with React + SQLite, supports incident tracking, roles, charts, dark/light mode.

Computer Aided Dispatch / Mobile Data Terminal System   July 2020
Open-source dispatch and records system for FiveM servers.
https://github.com/tommy141x/CAD-MDT

Full-stack web app in PHP + MySQL with panels for police, fire/EMS, dispatch, and civilians.